

CAPISTRANO VALLEY HIGH SCHOOL BOY'S JV TOURNAMENT

Saturday December 4th and Saturday, December 11th, 2010

A CIF SANCTIONED EVENT

NUMBER OF GAMES

- Every team is **guaranteed FOUR games, RAIN OR SHINE!**
- No team will play more than two games in any one day
- **ALL teams must play ALL four games.** Even if you are not in a championship game be respectful of an opposing team's right to get the full complement of four games played. *Teams leaving without playing all four games will not be invited back to the tournament—teams failing to return to play in a consolation bracket/game will not be invited to participate in future tournaments*

AWARDS

- Team Trophies/plaques will be awarded for 1st, 2nd, 3rd, and Consolation Champions. Individual team medals will be awarded to the first place team.

BRACKETS

- Championship bracket: Every team begins in the Championship Bracket and remains there as long as it wins.
- Consolation bracket: For teams losing their first game.

LENGTH OF GAMES

- 35-minute halves (Running time) and 5 -minute half-time for all games on all days.
- A five-minute grace period will be allowed for kick-off times: if seven players cannot be fielded, a forfeit will be declared.

WEATHER

- All games will be played as scheduled ---rain, fog, or shine.
- Extreme circumstances may warrant postponement of games. With this in mind, all coaches are requested to call the Tournament Director (Mary Beth Anderson) on her cell phone at (949) 525-3452 the morning of the game if there are weather related questions.

DETERMINING GAME WINNERS

- If any game ends in a tie, two sudden-death 5-minute overtimes will be played. If still tied at the conclusion of the sudden death overtimes, a penalty kick contest will take place.
- If the Championship game ends in a tie, two 10-minute overtime periods will be played (NOT sudden-death victory). If a tie still exists a penalty kick contest will take place.

PENALTY KICK CONTESTS

- A goal on the field will be selected by the referees for use in the penalty kick contest.
- Any players on the roster (except those ejected from the game) may kick,
- A coin toss will determine which team kicks first. The winner of the coin toss has the choice of kicking first or second.
- Each team takes five kicks alternately ---- each by a different player.
- If both teams have made an equal number after their first five kicks, “sudden victory” penalty kicks will be taken to determine the winner.

SUDDEN VICTORY PENALTY KICKS

- A different five (not the original five) players from each team will kick alternately.
- When one scores and his counterpart misses, the game is over.
- If still tied after the second set of kicks, the “sudden victory” process will be repeated as many times as necessary. **THE ORIGINAL TEN PLAYERS WHO HAVE KICKED MAY NOT KICK AGAIN UNTIL ALL TEN IDENTIFIED SUDDEN VICTORY PLAYERS HAVE KICKED. IT IS ONLY THEN THAT THEY MAY HAVE A SECOND CHANCE AT KICKING.**

PLAYER ELIGIBILITY

- No player in the tournament shall have played in a Varsity game prior to the tournament date. (December 4th).
- Seniors are restricted from participating in the tournament.
- Teams found in violation of the above rules shall be **EJECTED** from the tournament.

FACILITIES

- A snack bar will be open.
- A trainer will be available in the event of injuries.
- A trainer will be on hand for taping --- you must provide your own tape/pre-wrap.
- Bathroom facilities are available.

RED AND YELLOW CARDS

- An ejected player cannot play in the next scheduled game (CIF RULE)
- A player who is Yellow carded must be substituted for immediately. That player may re-enter the game the next time that a substitution may be made for his team (CIF RULE).

GAME TIME (KEPT BY THE REFEREE) IS RUNNING TIME

JUDGEMENT CALLS BY REFEREES MAY NOT BE PROTESTED.